#### **NOVEMBER 2023**

The current selection guidelines are based on following circumstances:

- current Canadian standard within each Junior and Senior discipline
- scores and skill levels achieved by skaters placing in the top two groups at every 2023 Jr Grand Prix event
- international trends within the Junior and Senior category

The guidelines are designed with the hope of encouraging skaters to achieve these skills to be competitive with the top skaters competing in the Jr Grand Prix Series. As skating on the World stage improves, the selection guideline will similarly be adjusted to ensure Canadian skaters remain competitive on the international stage.

The 2024 Skate Canada NextGen Team Selection Guidelines are as follows:

- AGE: Skaters/teams should age eligible to compete for Canada at the Jr Grand Prix level.
- SCORES: Skaters/teams who achieve the targeted total scores listed in this document at a 2023 Junior Grand Prix or International Competition<sup>1</sup> will automatically be named to the 2024 NextGen Team.
- SKILLS: Skaters/teams in the Junior categories who achieved the technical and performance skills similar to international trends at 2024 SC Nationals will be named to the 2024 NextGen Team. Performances at the 2024 SC Challenge and other competitions between July 2023 and March 2024 may also be taken into consideration. Skaters with 3 or more years eligible in the Junior category should achieve all the benchmarks in the "Train to Train Novice stage of development in the Skate Canada LTD". In addition, these skaters should begin achieving some benchmarks in the "Train to Compete Junior". Skaters with 2 years or less should be achieving most of the benchmarks at the "Train to Compete Junior stage of development in the Skate Canada LTD". Please refer to the Skate Canada Long Term Development (Podium Pathway) documents currently available in the Info Center on the Skate Canada website.
- **IMPROVEMENT**: The **improvement in skills** and scores a skater/teams achieve from one year to the next will be taken into consideration.
- **NEW PAIR & ICE DANCE TEAMS**: Starting in April 2024, new Pair or Ice Dance teams who demonstrate an ability of achieving the required competitive scores and technical skills could be added to the NextGen Team. These teams will be monitored to determine if they should be named to NextGen Team.
- OTHER: In special circumstances, as it has been done in the past, the Skate Canada NextGen Director may
  add skaters/teams to the NextGen Team if they have demonstrated that they can consistently perform in
  a competition environment the skills outlined in this document. Such additions to the NextGen Team may
  occur following a monitoring session during training or a competition performance.

#### Targeted Total Scores

	Men	Women	Pairs	Ice Dance
2 years or less – Junior age eligibility	190.00	165.00	140.00	145.00
3 years or more – Junior age eligibility	170.00	145.00	120.00	130.00

<sup>&</sup>lt;sup>1</sup> International Competition includes Trophée Métropole de Nice and any other competition in which Skate Canada has name and financially supported the skater/team during the 2023-24 season.

## MEN

Skill Level (minor errors allowed in the jumps)	Jr Eligible Years
In competition:  - Triple + triple combo with 3Lo, 3F or Lz (both programs) - triple solo jump and triple Axel (short) (2024/25 season, 3F) - all triple jumps (including triple Axel) - spins and step sequence in the +GOE - Most elements must be performed with speed  AVERAGE PC (not factored): 6.5 or higher  In training, a quad jump should be in development	2 or less#
In competition:  - triple + triple Combo (both programs) - triple solo jump (short) (2024/25 season, 3F) - Five different triples (free) - spins and step sequence in the +GOE - Most elements must be performed with speed  AVERAGE PC (not factored): 6 or higher  In training, the 3A should be in development	3 or more#

<sup>#</sup> As of July 1, 2024

## **WOMEN**

Skill Level (minor errors allowed in the jumps)	
In competition:	
- Triple + triple combo with 3F or 3Lz (short)	
- triple solo jump (short) (2024/25 season, 3F)	
- Four different triples (free)	
- at least one triple + triple combo (free)	2 #
- spins and step sequence in the +GOE	2 or less #
- Most elements must be performed with speed	
AVERAGE PC (not factored): 6.0 or higher	
In training, a 5 <sup>th</sup> triple jump should be in development	
In competition:	
- Triple + triple combo or combo with 3F or 3Lz (short)	
- triple solo jump (short) (2024/25 season, 3F)	
- Four different triples	
- triple + triple combo (free)	- "
- spins and step sequence in the +GOE	3 or more #
- Most elements must be performed with speed	
AVERAGE PC (not factored): 5.5 or higher	
In training, Triple + triple combo with 3Lo, 3F or 3Lz should be in development, as well as a 5 <sup>th</sup> triple jump	

<sup>#</sup> As of July 1, 2024

# **PAIRS**

Skill Level (minor errors allowed)	
In competition, achieve at least five of the following bullet points:	
<ul> <li>Double Axel with an average GOE +1 or higher</li> <li>Triple jump with an average GOE 0 or higher</li> <li>One throw triple jump with an average GOE 0 or higher</li> <li>Another throw triple jump with an average GOE 0 or higher</li> <li>Triple twist at Level 1 with an average GOE 0 or higher</li> <li>Spins (solo and pair) at a Level 4 with an average GOE +1 or higher</li> <li>Lifts at a Level 4 with an average GOE +1 or higher (additional focus will be placed male skater's footwork technique, and female skater's positions and extensions)</li> <li>Death spiral at a Level 3 and Step Sequence at a Level 2 with an average GOE +1 or higher</li> <li>Most elements must be performed with speed.</li> </ul>	2 or less#
AVERACE DC (not foctored): E EO or higher	
AVERAGE PC (not factored): 5.50 or higher  In competition, achieve at least three of the following bullet points:	
<ul> <li>Double Axel with an average GOE 0 or higher</li> <li>Throw double jump with an average GOE +2 or higher</li> <li>One throw triple jump with an average GOE -1 or higher</li> <li>Double twist at Level 2 with an average GOE +1 or higher</li> <li>Spins (solo and pair) at a Level 4 with an average GOE +1 or higher</li> <li>Lifts at a Level 3 with an average GOE +1 or higher (additional focus will be placed male skater's footwork technique, and female skater's positions and extensions)</li> <li>Death spiral at a Level 2 and Step Sequence at a Level 2 with an average GOE +1 or higher</li> <li>Most elements must be performed with speed.</li> </ul>	3 or more#
AVERAGE PC (not factored): 4.50 or higher.	
In training, teams should be working on the development of the following elements:	
<ul> <li>triple twist,</li> <li>another throw triple jump</li> <li>a triple solo jump.</li> </ul>	

<sup>\*</sup> As of July 1, 2024



# ICE DANCE

Skill Level (minor errors allowed)	
Skaters should be able to execute the following elements:	
<ul> <li>Step sequences at an average Level 2.5 or higher with an average GOE +1 or higher</li> </ul>	
<ul> <li>Twizzles at an average Level 3.5 or higher with an average GOE +1 or higher</li> </ul>	2 or less#
<ul> <li>Spins and Lifts at a Level 4 with an average GOE +2 or higher</li> </ul>	
Demonstrate an ability to achieve an average PC score of 7.00 or higher	
Skaters should be able to execute the following elements:	
<ul> <li>Step sequences at an average Level 2 or higher with an average GOE +1 or higher</li> </ul>	
<ul> <li>Twizzles at an average Level 3 or higher with an average GOE +1 or higher</li> </ul>	3 or more #
<ul> <li>Spins and Lifts at a Level 4 with an average GOE +2 or higher</li> </ul>	
Demonstrate an ability to achieve an average PC score of 6.00 or higher	

<sup>#</sup> As of July 1, 2024